

SABOTEUR





Technical Sheet



Number of players From 3 to 10. Recommended: 7-8



Time 30 min

Age 8+



Competences

- Communication
- Persuasion
- Planning
- Teamworking

Preparationn

- 1. Go to boardgamearena.
- 2. Select simple game, real time speed and *play with friends*.
- 3. Add all other players using the username they registered with on the platform.
- 4. Select the game:



5.Click start the game.

Remember

- There are always more miners than saboteurs. If the saboteurs are quickly discovered, the miners can win easily.
- It is a bufling game. Everybody will pretend to be miners. faroleo.

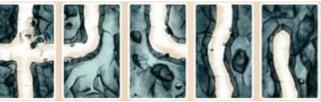
Development of the game.

Aim: For the miners, to get the gold. For the saboteurs, to avoid the miners get the gold. Always remember your role!



Turn. The game is developed by turns in the clockwise. During the turns, each player can do una of those 3 options:

1) To play a **tunnel card**:



2) To play an action card.

It can destroy or fix other player's tools (red and green cards, respectively), see one of the three final cards (map card) or delete a tunnel card (collapse card).



To pass turn. If you can't or you don't want to do a thing, discard a card 3) and pass your turn.

End of the game

- It is considered that a round finish when a team (saboteurs or miners) achieve its goal. Each member of the winner team Will receive a random card with gold seeds. The card could have 1, 2 or 3 seeds.
- A game is played for 3 rounds. At the end of the last one, the player o players with more seeds is the winner.